Hunter Buskirk

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Education

The Pennsylvania State University, University Park, PA   May 2023
B.S: Human Centered Design and Development   GPA 3.2

Relevant Courses: Application Development Design Studio I, Design Practice in Human-Centered Design & Development, Intermediate and Object-Oriented Application Development, Organization of Data

Skills & Languages

Figma, Product Design, Human Centered Design, User Experience, Wireframing

Relevant Experience

Product Experience Intern, SES Satellites   May 2022 – December 2022

- Navigated written requirements and translated them to visually rich wireframes to drive front-end development team in an Agile environment
- Wireframes were used to help properly size user stories to achieve first time right results.
- Delivered completed tasks by using Azure DevOps to comply with given requests on the design phase.

Application Designer Intern, TrophyTracks   April 2022 – August 2022

- Operated with the team based on designer notes to help redesign the current look on the application
- Managed Figma files to help create new wireframes for aiding developers in the next phase
- Gathered user feedback on previous design to help make improvements

Project Experience

UI Designer, UX Research Project   September 2022 – December 2022

- Collective team member who completed research for an undefinable need in a three-month deadline
- Designed a Figma prototype to match the collective research from users to create a mockup for testing
- Executed moderated and unmoderated to collect quantitative and qualitive data to improve design concept

UX Designer, UX Design Prototype App Project   September 2021 – December 2021

- Cooperated with four team members creating a Figma prototype of a mobile app on a three-month deadline
- Created an online survey to collect quantitative data from users to improve design concepts
- Devised Design Thinking by us stakeholder analysis, user studies, product backlog, use case diagrams

GUI Designer, Java Recipe Application Project   September 2021 – December 2021

- Acted as an individual to design a prototype GUI layout for a Recipe Management System
- Forged wireframe concept to help create framework for coding
- Created a Java data structure to store or adjust information